

## Tournament/League (West Orange):

1. Players: U-8 to U-11 will play 6 v 6 U-12 and up will play 7 V 7
2. Games: All tournament games are 21 or 28 minutes of running clock and all league games are 40 minutes of running clock. Will start promptly and teams must get off the field immediately when finished.
  - A. Substitution: Unlimited and on the fly. Player substituted for must be out of the play.
  - B. Equipment: Players must wear shin guards, indoor soccer shoes or sneakers. **NO CLEATS.**
  - C. Offside and tackles: The offside rule will not be used. Slide tackles are not allowed and will result in an indirect kick for the opposing team at point of infraction.
  - D. Goal kicks and goalie passes: The ball must touch the defensive half of the field before going into the offensive half of the field. Rule also applies when goalie is throwing the ball. No punting or drop kicks are allowed. A violation of this rule results in an indirect kick from anywhere on the midfield line for the other team.
  - E. Free Kicks: All free kicks will be indirect except penalty kicks (taken from outside the 18 yd line. All free kicks must have at least 10' clearance.
  - F. Corner Kicks: You can score as per FIFA.
  - G. Goalie play: Goalie may not touch the ball with his hands on kickbacks.
  - H. Field of play: If the ball hits the lights, cable or ceiling, a free kick will be awarded to the other team
  - I. Injury Time: Time is a running clock with no injury time.
  - J. Team field Position: U-11 and under: each team picks a corner behind its own goal. U-12 and Above: both coaches and players on "stands" side of field.

**ONLY PLAYERS AND COACHES will be allowed on the arena floor.**

3. Conduct: Coaches are responsible for their own conduct as well as the conduct of their players and spectators. Red cards: must sit minimum 1 game.

4. Grace periods: At the discretion of the tournament director.

5. Standings: W= 3 pts, T= 1 pt, L= 0 pt

6. Tie Breakers:

A. Head to Head (does not apply to 3 way ties)

B. Goal differential (max. +3 or -3 per game)

C. forfeits: 3-0 win for the other team

D. Least goals allowed

D. Coin Toss if game ends in a tie in playoff OR championship match, winner will be determined with one or three pks (at the discretion of tournament director).

General notes: Soccer Palace reserves the right to impose sanctions and or penalties for harassment of officials and tournament staff by coaches, players or spectators. Penalties will include removal of offending party from the field and or complex.

- NO appeals will be heard.
- NO protests will be heard.
- NO SMOKING in the building.
- NO outside Food are allowed inside the building. Individual drinks are permitted.
- NO Snacks on the field. You must clean up your area after each game.
- NO alcoholic beverages on property.
- Arrive 30 Minutes before your first game to check-in.
- In the event of a color conflict, the home team will change (listed first on schedule). Bring two sets of jerseys.
- NO Pets are allowed.

Inclement weather: Regardless of weather conditions, Soccer Palace will be open for business. Failure to appear will result in forfeiture of associated entry fees for that specific day or time period. All tournament matches will be played in

accordance with the “Laws of the Game” as issued by FIFA, unless modified herein. SOCCER PALACE reserves the right to change or modify rules and formats at any time.

**Parking** (not allowed in front, sides and rear of ARENA building):

DO NOT PARK:

ON YELLOW PAINTED CURBS! ***YOU WILL BE TOWED***

DO NOT OBSTRUCT ANY GATES!! ***YOU WILL BE TOWED***

DO NOT PARK NEAR “NO PARKING SIGNS” ***YOU WILL BE TOWED***

***PLEASE READ and abide by the PARKING TAB content.***

***Thank you!***